Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** (Column 1) (Column 2) TYPE OR SMALL ENTITY **TOTAL CLAIMS** \mathcal{U}_{0} RATE FEE FEE RATE OR BASIC FEE NUMBER EXTRA BASIC FEE 375.00 750.00 FOR NUMBER FILED TOTAL CHARGEABLE CLAIMS W minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 =X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL あって OR TOTAL **CLAIMS AS AMENDED - PART II** OTHER THAN SMALL ENTITY OR **SMALL ENTITY** (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY** AMENDMENT **EXTRA** FEE AMENDMENT PAID FOR FEE Total Minus X\$18=X\$ 9= OR Independent Minus *** X42= X84 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI- $\mathbf{\alpha}$ REMAINING NUMBER PRESENT TIONAL RATE RATE TIONAL AMENDMENT **AFTER** PREVIOUSLY **EXTRA** AMENDMENT PAID FOR FEE FEE Minus Total X\$ 9= X\$18= OR Independent Minus *** X42= X84 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT AMENDMENT **PREVIOUSLY** RATE TIONAL RATE TIONAL **AFTER EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR Independent Minus X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR * If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL TOTAL ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." OR ADDIT. FEE ADDIT. FEE ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

PATENT APPLICATION FEE DETERMINATION RECORD

Application/or Docket Number)